

REPLICATION PART 2

METHODS & CONTROLS

QUERY PROCESSOR

❖ Query Processor (QP)

➤ Handling SQL sentences

◆ **Parsing:** Checks syntax of SQL sentence and creates parse tree

Prepare ◆ **Validation:** Checks validity of SQL sentence

◆ **Optimization:** Creates Execution Plan for the optimized cost

} Query Processor

Execute ◆ **Execution:** Run Execution Plan



Storage Manger

❖ Execution Plan

➤ Path direction, order, methods are expressed in a tree format

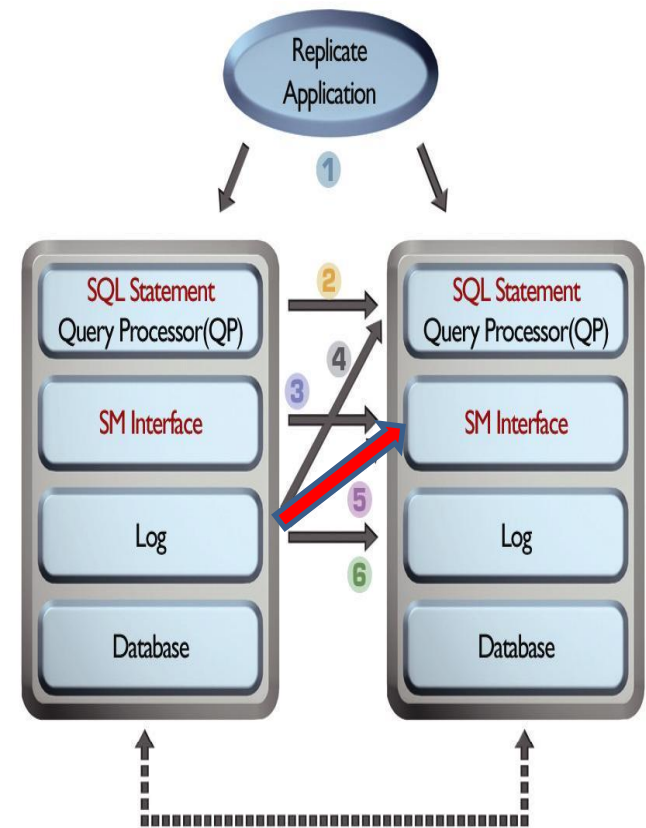
❖ Storage Manager / SM

➤ Manages and saves data by concurrency control recovery

ALTIBASE HDB REPLICATION METHODS

❖ ALTIBASE HDB Replication Methods

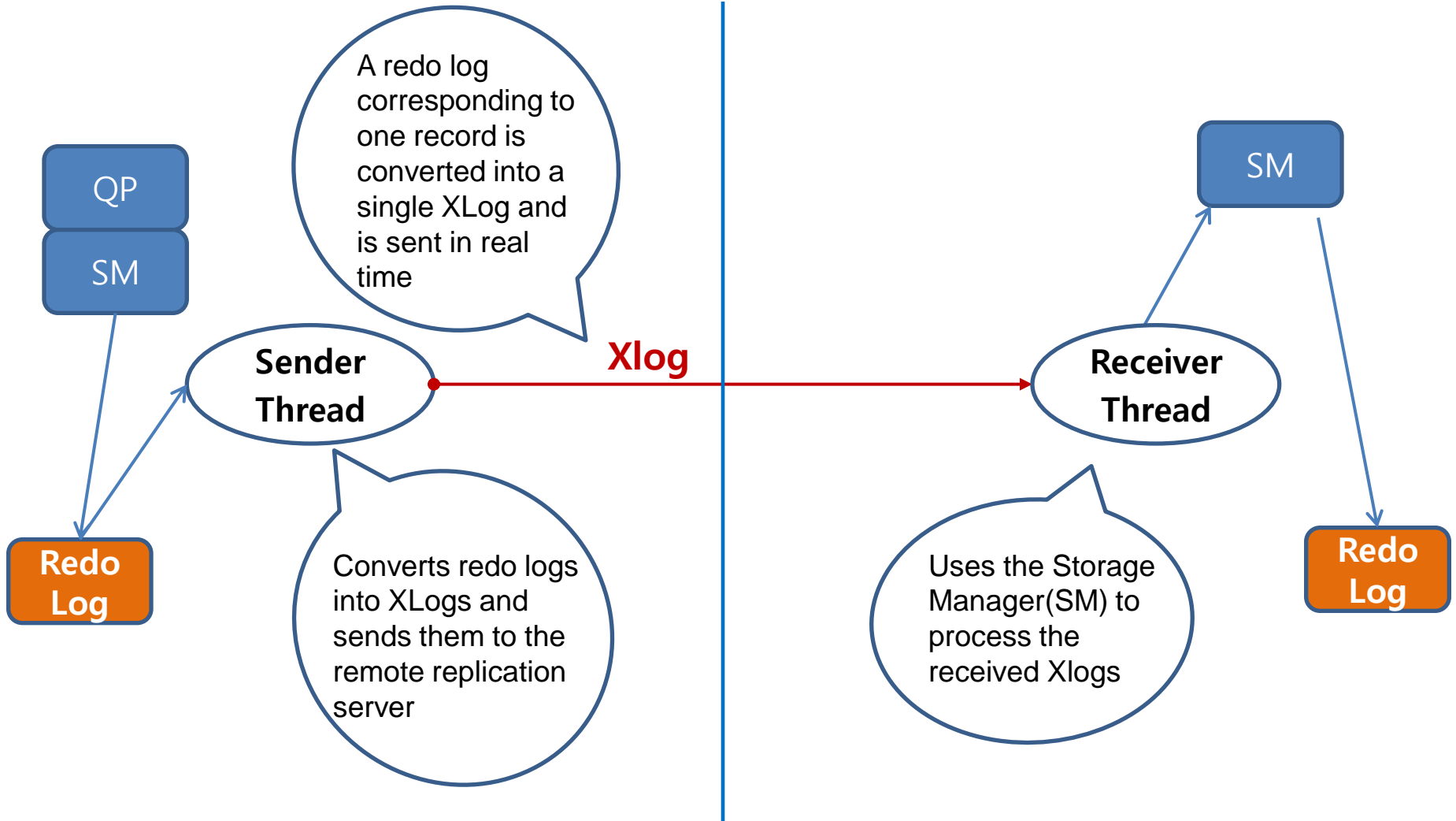
1. Handled by Client Application
 - Additional effort required to author applications and ensure data consistency
2. By Sending SQL Statements
 - Increased QP load and requirement to check for replication conflicts
3. By Sending SQL Statement Execution Plans
 - Increased network load due to high volume of transmission
4. By Sending Redo Logs and Converting Them to SQL
 - Increased SQL conversion expense and QP load
5. By Converting Redo Logs in the SM to a replayable **Logical Form** and Sending Them
 - **Some conversion expense is incurred, but replication performance is good**
6. By Sending Redo Logs and directly applying Them
 - Performance is good, but this method is not compatible with an Active-Active configuration



ALTIBASE HDB REPLICATION ARCHITECTURE

Local Server

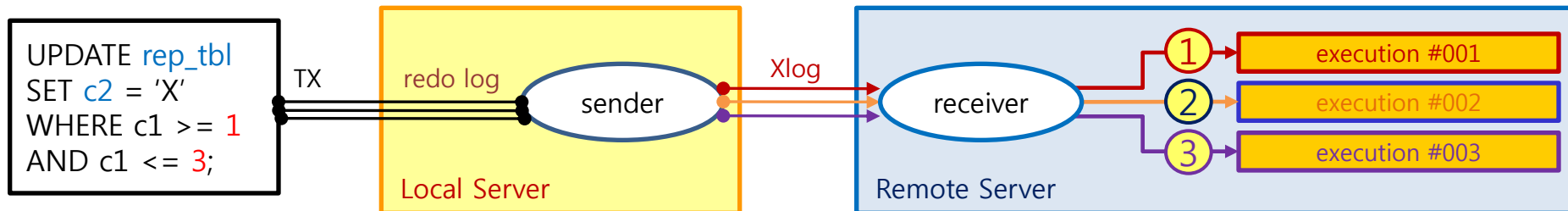
Remote Server



ALTIBASE HDB REPLICATION ARCHITECTURE

❖ A Detailed Look at the SQL Statements Executed in the Course of Replication

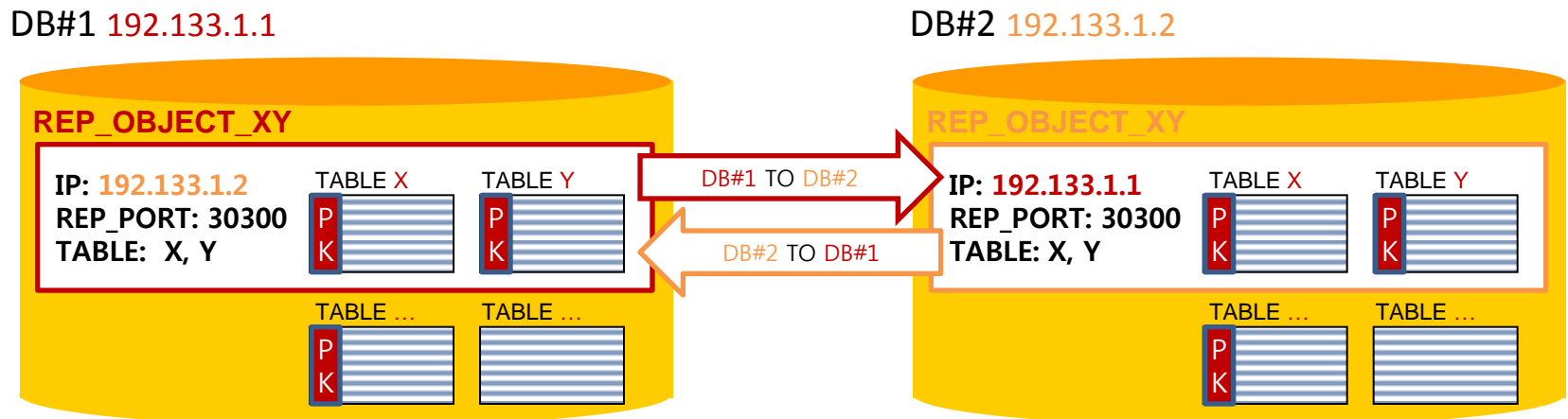
- ◆ An UPDATE statement that changes the contents of 3 records is executed.
- ◆ The related redo logs are converted into 3 XLogs, which are then sent.
 - Individual XLogs are sent in real time as soon as they are created.
- ◆ A total of 3 records change operations, each corresponding to an individual XLog is executed on the remote server.



REPLICATION OBJECT

❖ Replication Object

- An object that must exist on both the local server and the remote server in order for replication to be possible
 - Name of replication objects have to be the same among servers
 - Replication objects cannot be reassigned to other replication objects.(Only 1:1)
- Identified by IP and replication port number
 - Up to 32 replication objects can be created in a single database.
- Multiple IPs per object are supported.
- Each pair of replication objects is set to either LAZY or EAGER mode.



REPLICATION OBJECT

❖ Condition for replication tables

- ◆ Must have PK
- ◆ The name and specifications for replication columns have to be identical
 - The column to be replicated is identified by its name out of all the records
 - The number of columns and its orders are unnecessary when they are different from local to remote server
 - When data exists in a local server but not in a remote server, the NULL is automatically assigned in a remote server
 - The error is occurred when the specifications are different such as data type, length, constraints when column name is the same
 - FK is not available

❖ Misunderstanding about replication

- ◆ Is Sequence available in replication?
 - As the replication is table based, the objects that excludes table are not allowed such as sequence

REPLICATION OBJECT

❖ Creating replication object

```
CREATE [LAZY|EAGER] REPLICATION replication_name [AS MASTER|AS SLAVE]
[OPTIONS options ... [options ... ] ]
WITH { 'remote_host_ip' , remote_replication_port_no }
FROM user_name.table_name TO user_name.table_name ,
[FROM user_name.table_name TO user_name.table_name ] ;
```

- ◆ **LAZY, EAGER** : Replication type, assigned as LAZY when it's omitted
- ◆ **MASTER, SLAVE** : Assigns server's role for Conflict Resolution. Not assigned when it's omitted
- ◆ **option** : Additional functions for replication object such as offline replication
- ◆ **replication_name** : Replication object name and they have to be identical between servers
- ◆ **remote_host_ip** : IP address of remote server
- ◆ **remote_replication_port_no** : Replication receive port number of remote server
- ◆ **FROM - TO** : Target replication table has to be assigned as " From Local – TO Remote"

REPLICATION OBJECT

❖ Example of Creating Replication Object

➤ Local Server (IP: 192.168.1.160, Replication Port:25524)

```
CREATE REPLICATION rep1  
WITH '192.168.1.12',35524  
FROM sys.employee TO sys.employee,  
FROM sys.department TO sys.department;
```

➤ Remote Server (IP: 192.168.1.12, Replication Port:35524)

```
CREATE REPLICATION rep1  
WITH '192.168.1.160',25524  
FROM sys.employee TO sys.employee,  
FROM sys.department TO sys.department;
```

REPLICATION OBJECT

❖ Add/Delete/Configure replication server IP(Multiple IP config.)

```
ALTER REPLICATION replication_name {ADD|DROP|SET} HOST  
'remote_host_ip' , remote_replication_port_no ;
```

❖ Add/Delete replication table

```
ALTER REPLICATION replication_name {ADD|DROP} TABLE  
FROM user_name.table_name TO user_name.table_name ;
```

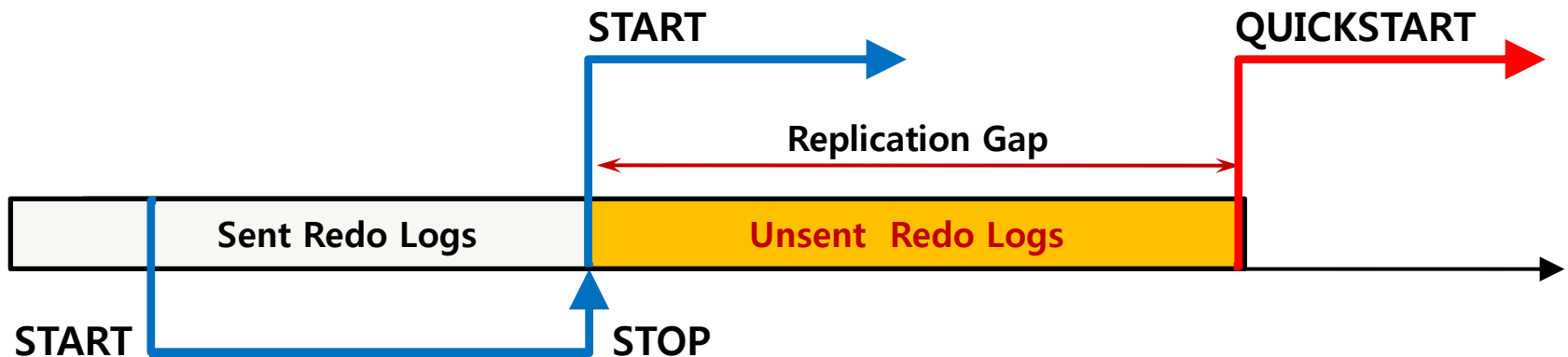
❖ Delete replication object

```
DROP REPLICATION replication_name ;
```

REPLICATION CONTROL

❖ Replication Control

- ◆ START – Starts replication from the last replication point(Normal Start)
- ◆ QUICKSTART – Skips all the 'Unsent Redo Logs' and starts from most recent point (For a emergency)
- ◆ STOP – Stops replication at current time



❖ Syntax

```
ALTER REPLICATION replication_name {START|QUICKSTART|STOP} ;
```

REPLICATION TABLE CLONE

❖ Table Clone

- ◆ Cloning table is available using replication object
- ◆ Inserting all the records from local table to remote table
 - Only available when replication is stopped
 - Replication starts automatically once cloning is completed(START)
- ◆ Used when recovering particular table or node and when adding a new node

❖ Simple Procedure

- ◆ 'TRUNCATE' the target table
- ◆ Execute 'table clone statement' at the local server

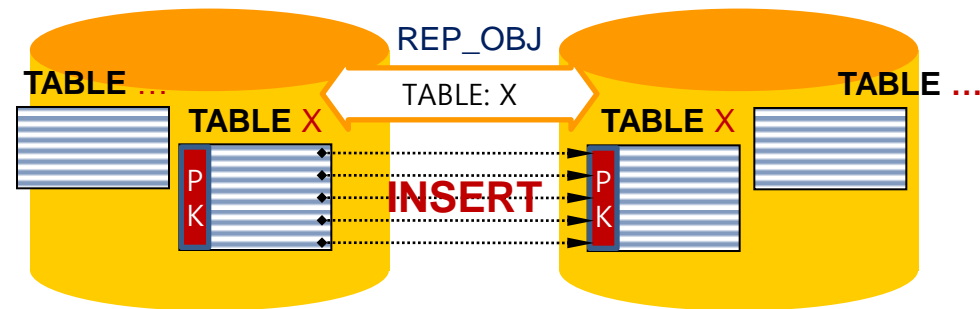


TABLE CLONE

❖ Syntax

```
ALTER REPLICATION replication_name SYNC [ONLY]
[PARALLEL parallel_factor ]
[TABLE user_name.table_name, ... , user_name.table_name ];
```

- ◆ **SYNC:** Automatically starts replication after table cloning is executed
- ◆ **ONLY:** Only table cloning is executed but it does not start (START) replication automatically
- ◆ ***parallel_factor*** : Number of threads that will execute table cloning(Default 1, Maximum CPU*2)
- ◆ **TABLE:** Assign a target table for cloning but entire tables are applied when this option is omitted

TABLE CLONE

❖ Cautions

- ◆ It shouldn't be executed on a Active-Active environment when a system is operating
 - Other tables of replication object are not replicated until the table cloning is completed
- ◆ It has to be executed after all the table records from remote servers are deleted
 - Cloning fails due to INSERT conflicts occurred when the same PK exists
 - There may be a overloading on DBMS due to INSERT operation of same PK
 - Large amount of INSERT conflicts errors recorded in replication trace log file
- ◆ 'TRUNCATE' statement is recommended when deleting table records from remote server
 - User's mistake – When the records from local server is deleted as the records from remote server is deleted by 'DELETE' statement

Thank you!

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